ARTS 1312
Design II
Room H101

No Textbook Required

Materials | Supplies
8 ½ x 11 Sketchbook and Pencils
Scissors
18” Ruler
Calculator, any
Black Sharpie
X-acto knife, NO. 11 size, Utility Knife
Masking and Duct Tape
Safety Glasses
Work Gloves

Optional:
X-acto knife blades
A corrugated cardboard box for pouring plaster
Found objects, old appliances
Wood, Paint, Finishes, Brushes
Materials specific to your project

Overview
Welcome! This course is designed to introduce you to a broad range of compositional, technical, and conceptual concerns related to making three-dimensional works in the context of studio art and design. Your assignments early in the semester are very specific and meant help you learn specific skills and concepts, while projects later in the semester should help you to apply the skills you are learning and challenge you to make your own decisions about solving a given problem. As I have a sincere interest in making this course as efficient and effective as it can be for you, please feel free to ask lots of questions and give me your feedback throughout the course.

Academic Honesty
Brazosport College assumes that students eligible to perform on the college level are familiar with the ordinary rules governing proper conduct including academic honesty. The principle of academic honesty is that all work presented by you is yours alone. Academic dishonesty including, but not limited to, cheating, plagiarism, and collusion shall be treated appropriately. Please refer to the Brazosport College Student Guide for more information. This is available online at http://www.brazosport.edu.

Learning Services | Students with Disabilities
Brazosport College is committed to providing equal education opportunities to every student. BC offers services for individuals with special needs and capabilities including counseling, tutoring, equipment, and software to assist students with special needs. Please contact Phil Robertson, Special Populations Counselor, 979-230-3236 for further information.

Attendance | Evaluation | Grading
You will be allowed two absences excused or otherwise. Two (2) tardies equal one (1) absence. Three or more absences will result in your grade dropping one (1) letter grade for each additional absence.
GRADING PERCENTAGES:
Projects  60%
Sketchbooks  20%
Preparation/studio etiquette  20%

Semester Schedule

Week 1  Course Introduction, Project 1 intro, Project 1 studio work
Week 2  Project 1 due, Project 2 intro, Project 2 interviews
Week 3  Project 2 studio work, Labor Day
Week 4  Project 2 studio work, mid-project evaluation
Week 5  Project 2, studio work, Project 3 intro
Week 6  Project 3 interviews, Project 3 studio work
Week 7  Project 2 due, Project 3 studio work
Week 8  Project 3 studio work, mid-project evaluation
Week 9  Project 3 studio work, Project 4 intro
Week 10  Project 4 interviews, Project 4 studio work
Week 11  Project 4 studio work
Week 12  Project 4 studio work, mid-project evaluation
Week 13  Project 4 due, Project 5 intro
Week 14  Digitization of Projects 1-4, Thanksgiving Break
Week 15  Project 5 studio work
Week 16  Finals Week
Learning Outcomes
Employ appropriate technical processes for expression of physical, social and psychological aspects of design form
Demonstrate a capacity for synthesis by making designs which incorporate and unify disparate elements, processes, motifs and concepts
Develop technical and craftsmanship skills through hands-on work with materials
Select appropriate two-dimensional support materials for specific expressive purposes
Use vocabulary specific to three-dimensional design process
Demonstrate flexibility and adaptability by using a variety of technical and conceptual strategies in resolving design problems
Learn to manipulate three-dimensional materials in order to explore the expressive potential of line, shape, and form, space, texture, pattern, and value